

Year 13 Computer Science LEARNING JOURNEY



Reading



Observing



Speaking & Listening



Writing

3.2 – Design the Solution

3.3 – Develop the Solution

3.4 - Evaluation



Extended Responses

3.1 – Problem Identification

Programming Project

1.2.2 – Applications Generation

1.2.1 – Systems Software

1.1.2 – Types of Processor

2.3.1 - Algorithms

Algorithm Time & Space Complexity

PUBLIC Examinations H446 Paper 1 & Paper 2 & Programming Project

2.1.5 – Thinking Concurrently

1.1.1 – Computer Architecture

1.5.1 – Computing Legislation

1.2.4 – Types of Programming Language

2.1.1 – Thinking Abstractly

2.2.2 – Computational Methods

1.5.2 – Moral & Ethical Issues

1.2.3 – Software Development

Year 13

Using Computing Devices at Home

